# TRIGONOMETRY

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10E



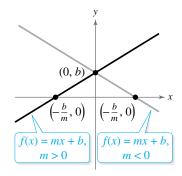
**Ron Larson** 



#### **GRAPHS OF PARENT FUNCTIONS**

#### **Linear Function**

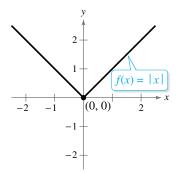
$$f(x) = mx + b$$



Domain:  $(-\infty, \infty)$ Range  $(m \neq 0)$ :  $(-\infty, \infty)$ x-intercept: (-b/m, 0)y-intercept: (0, b)Increasing when m > 0Decreasing when m < 0

#### **Absolute Value Function**

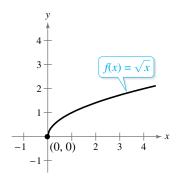
$$f(x) = |x| = \begin{cases} x, & x \ge 0 \\ -x, & x < 0 \end{cases}$$



Domain:  $(-\infty, \infty)$ Range:  $[0, \infty)$ Intercept: (0, 0)Decreasing on  $(-\infty, 0)$ Increasing on  $(0, \infty)$ Even function y-axis symmetry

#### **Square Root Function**

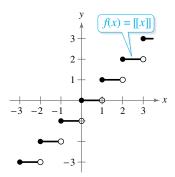
$$f(x) = \sqrt{x}$$



Domain:  $[0, \infty)$ Range:  $[0, \infty)$ Intercept: (0, 0)Increasing on  $(0, \infty)$ 

#### **Greatest Integer Function**

$$f(x) = [\![x]\!]$$



Range: the set of integers *x*-intercepts: in the interval [0, 1) *y*-intercept: (0, 0)

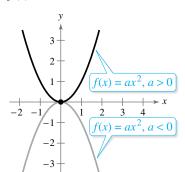
Constant between each pair of consecutive integers

Jumps vertically one unit at each integer value

Domain:  $(-\infty, \infty)$ 

#### **Quadratic (Squaring) Function**

$$f(x) = ax^2$$



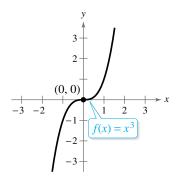
Range (a < 0):  $(-\infty, 0]$ Intercept: (0, 0)Decreasing on  $(-\infty, 0)$  for a > 0Increasing on  $(0, \infty)$  for a > 0Increasing on  $(-\infty, 0)$  for a < 0Decreasing on  $(0, \infty)$  for a < 0Even function y-axis symmetry Relative minimum (a > 0),

relative maximum (a < 0), or vertex: (0, 0)

Domain:  $(-\infty, \infty)$ Range (a > 0):  $[0, \infty)$ 

#### **Cubic Function**

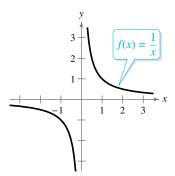
$$f(x) = x^3$$



Domain:  $(-\infty, \infty)$ Range:  $(-\infty, \infty)$ Intercept: (0, 0)Increasing on  $(-\infty, \infty)$ Odd function Origin symmetry

#### **Rational (Reciprocal) Function**

$$f(x) = \frac{1}{x}$$



Domain:  $(-\infty, 0) \cup (0, \infty)$ Range:  $(-\infty, 0) \cup (0, \infty)$ 

No intercepts

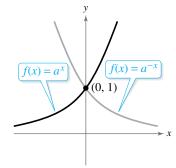
Decreasing on  $(-\infty, 0)$  and  $(0, \infty)$ 

Odd function Origin symmetry

Vertical asymptote: *y*-axis Horizontal asymptote: *x*-axis

#### **Exponential Function**

$$f(x) = a^x, \ a > 1$$



Domain:  $(-\infty, \infty)$ 

Range:  $(0, \infty)$ Intercept: (0, 1)

Increasing on  $(-\infty, \infty)$ 

for  $f(x) = a^x$ 

Decreasing on  $(-\infty, \infty)$ 

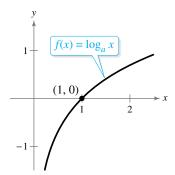
for  $f(x) = a^{-x}$ 

Horizontal asymptote: x-axis

Continuous

#### **Logarithmic Function**

$$f(x) = \log_a x, \ a > 1$$



Domain:  $(0, \infty)$ Range:  $(-\infty, \infty)$ 

Intercept: (1,0)

Increasing on  $(0, \infty)$ Vertical asymptote: y-axis

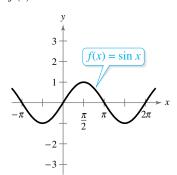
Continuous

Reflection of graph of  $f(x) = a^x$ 

in the line y = x

#### **Sine Function**

$$f(x) = \sin x$$



Domain:  $(-\infty, \infty)$ 

Range: [-1, 1]

Period:  $2\pi$ 

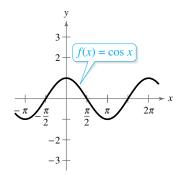
*x*-intercepts:  $(n\pi, 0)$ 

y-intercept: (0, 0) Odd function

Origin symmetry

#### **Cosine Function**

$$f(x) = \cos x$$



Domain:  $(-\infty, \infty)$ 

Range: [-1, 1]

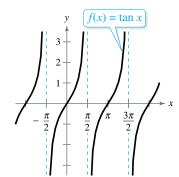
Period:  $2\pi$ 

x-intercepts:  $\left(\frac{\pi}{2} + n\pi, 0\right)$ 

y-intercept: (0, 1) Even function y-axis symmetry

#### **Tangent Function**

$$f(x) = \tan x$$



Domain: all  $x \neq \frac{\pi}{2} + n\pi$ 

Range:  $(-\infty, \infty)$ 

Period:  $\pi$ 

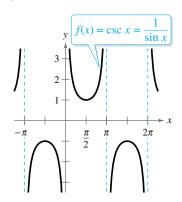
*x*-intercepts:  $(n\pi, 0)$  *y*-intercept: (0, 0) Vertical asymptotes:

$$x = \frac{\pi}{2} + n\pi$$

Odd function Origin symmetry

#### **Cosecant Function**

$$f(x) = \csc x$$



Domain: all  $x \neq n\pi$ 

Range:  $(-\infty, -1] \cup [1, \infty)$ 

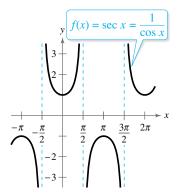
Period:  $2\pi$ No intercepts

Vertical asymptotes:  $x = n\pi$ 

Odd function Origin symmetry

#### **Secant Function**

$$f(x) = \sec x$$



Domain: all  $x \neq \frac{\pi}{2} + n\pi$ 

Range:  $(-\infty, -1] \cup [1, \infty)$ 

Period:  $2\pi$ 

y-intercept: (0, 1)

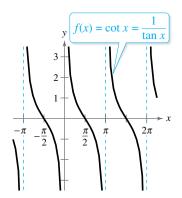
Vertical asymptotes:

$$x = \frac{\pi}{2} + n\pi$$

Even function *y*-axis symmetry

#### **Cotangent Function**

$$f(x) = \cot x$$



Domain: all  $x \neq n\pi$ 

Range:  $(-\infty, \infty)$ 

Period:  $\pi$ 

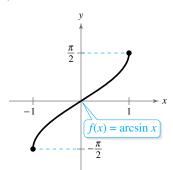
x-intercepts:  $\left(\frac{\pi}{2} + n\pi, 0\right)$ 

Vertical asymptotes:  $x = n\pi$ 

Odd function Origin symmetry

#### **Inverse Sine Function**

$$f(x) = \arcsin x$$



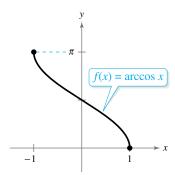
Domain: [-1, 1]

Range:  $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ 

Intercept: (0, 0)
Odd function
Origin symmetry

#### **Inverse Cosine Function**

$$f(x) = \arccos x$$



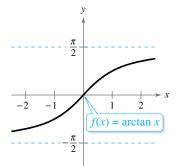
Domain: [-1, 1]

Range:  $[0, \pi]$ 

y-intercept:  $\left(0, \frac{\pi}{2}\right)$ 

#### **Inverse Tangent Function**

$$f(x) = \arctan x$$



Domain:  $(-\infty, \infty)$ 

Range:  $\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$ 

Intercept: (0, 0)

Horizontal asymptotes:

$$y = \pm \frac{\pi}{2}$$

Odd function
Origin symmetry

## TRIGONOMETRY

with CalcChat® and CalcYiew®

## **Ron Larson**

The Pennsylvania State University The Behrend College

## With the assistance of David C. Falvo

The Pennsylvania State University The Behrend College





Trigonometry
with CalcChat and CalcView
Tenth Edition

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Text Designer: Larson Texts, Inc.
Cover Designer: Larson Texts, Inc.

Front Cover Image: betibup33/Shutterstock.com Back Cover Image: Dragonfly22/Shutterstock.com

Compositor: Larson Texts, Inc.

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Library of Congress Control Number: 2016944977

Student Edition: ISBN: 978-1-337-27846-1

Loose-leaf Edition: ISBN: 978-1-337-29127-9

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Printed in the United States of America Print Number: 01 Print Year: 2016

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## > Appendix A

#### Concepts in Statistics (online)\*

- A.1 Representing Data
- A.2 Analyzing Data
- A.3 Modeling Data

Answers to Odd-Numbered Exercises and Tests A1 Index A73 Index of Applications (online)\*

<sup>\*</sup>Available at the text-specific website www.cengagebrain.com

## **Preface**

Welcome to *Trigonometry*, Tenth Edition. We are excited to offer you a new edition with even more resources that will help you understand and master trigonometry. This textbook includes features and resources that continue to make *Trigonometry* a valuable learning tool for students and a trustworthy teaching tool for instructors.

*Trigonometry* provides the clear instruction, precise mathematics, and thorough coverage that you expect for your course. Additionally, this new edition provides you with **free** access to three companion websites:

- CalcView.com—video solutions to selected exercises
- CalcChat.com—worked-out solutions to odd-numbered exercises and access to online tutors
- LarsonPrecalculus.com—companion website with resources to supplement your learning

These websites will help enhance and reinforce your understanding of the material presented in this text and prepare you for future mathematics courses. CalcView® and CalcChat® are also available as free mobile apps.

#### **Features**

## NEW **E**CalcYiew®

The website *CalcView.com* contains video solutions of selected exercises. Watch instructors progress step-by-step through solutions, providing guidance to help you solve the exercises. The CalcView mobile app is available for free at the Apple® App Store® or Google Play<sup>TM</sup> store. The app features an embedded QR Code® reader that can be used to scan the on-page codes and go directly to the videos. You can also access the videos at *CalcView.com*.





## 

In each exercise set, be sure to notice the reference to *CalcChat.com*. This website provides free step-by-step solutions to all odd-numbered exercises in many of our textbooks. Additionally, you can chat with a tutor, at no charge, during the hours posted at the site. For over 14 years, hundreds of thousands of students have visited this site for help. The CalcChat mobile app is also available as a free download at the Apple® App Store® or Google Play<sup>TM</sup> store and features an embedded QR Code® reader.

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#### **REVISED LarsonPrecalculus.com**

All companion website features have been updated based on this revision, plus we have added a new Collaborative Project feature. Access to these features is free. You can view and listen to worked-out solutions of Checkpoint problems in English or Spanish, explore examples, download data sets, watch lesson videos, and much more.

#### **NEW Collaborative Project**

You can find these extended group projects at *LarsonPrecalculus.com*. Check your understanding of the chapter concepts by solving in-depth, real-life problems. These collaborative projects provide an interesting and engaging way for you and other students to work together and investigate ideas.



#### **REVISED Exercise Sets**

The exercise sets have been carefully and extensively examined to ensure they are rigorous and relevant, and include topics our users have suggested. The exercises have been reorganized and titled so you can better see the connections between examples and exercises. Multi-step, real-life exercises reinforce problem-solving skills and mastery of concepts by giving you the opportunity to apply the concepts in real-life situations. Error Analysis exercises have been added throughout the text to help you identify common mistakes.

#### **Table of Contents Changes**

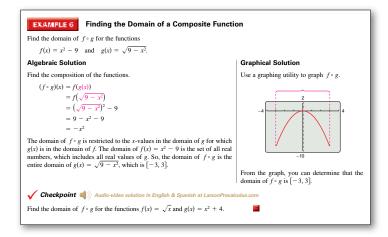
Based on market research and feedback from users, Section 4.3, The Complex Plane, has been added. In addition, examples on finding the magnitude of a scalar multiple (Section 3.3) and multiplying in the complex plane (Section 4.4) have been added.

#### **Chapter Opener**

Each Chapter Opener highlights real-life applications used in the examples and exercises.

#### **Section Objectives**

A bulleted list of learning objectives provides you the opportunity to preview what will be presented in the upcoming section.



#### Side-By-Side Examples

Throughout the text, we present solutions to many examples from multiple perspectives—algebraically, graphically, and numerically. The side-by-side format of this pedagogical feature helps you to see that a problem can be solved in more than one way and to see that different methods yield the same result. The side-by-side format also addresses many different learning styles.

#### Remarks

These hints and tips reinforce or expand upon concepts, help you learn how to study mathematics, caution you about common errors, address special cases, or show alternative or additional steps to a solution of an example.

#### **Checkpoints**

Accompanying every example, the Checkpoint problems encourage immediate practice and check your understanding of the concepts presented in the example. View and listen to worked-out solutions of the Checkpoint problems in English or Spanish at *LarsonPrecalculus.com*.

#### **Technology**

The technology feature gives suggestions for effectively using tools such as calculators, graphing utilities, and spreadsheet programs to help deepen your understanding of concepts, ease lengthy calculations, and provide alternate solution methods for verifying answers obtained by hand.

#### **Historical Notes**

These notes provide helpful information regarding famous mathematicians and their work.

#### **Algebra of Calculus**

Throughout the text, special emphasis is given to the algebraic techniques used in calculus. Algebra of Calculus examples and exercises are integrated throughout the text and are identified by the symbol .

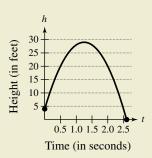
#### **Summarize**

The Summarize feature at the end of each section helps you organize the lesson's key concepts into a concise summary, providing you with a valuable study tool.

#### **Vocabulary Exercises**

The vocabulary exercises appear at the beginning of the exercise set for each section. These problems help you review previously learned vocabulary terms that you will use in solving the section exercises.

**HOW DO YOU SEE IT?** The graph represents the height *h* of a projectile after *t* seconds.



- (a) Explain why h is a function of t.
- (b) Approximate the height of the projectile after 0.5 second and after 1.25 seconds.
- (c) Approximate the domain of *h*.
- (d) Is t a function of h? Explain.

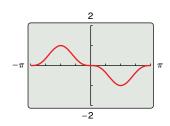
TECHNOLOGY Use a graphing utility to check the result of Example 2. To do this, enter

$$Y1 = -(\sin(X))^3$$

and

$$Y2 = \sin(X)(\cos(X))^2$$
$$-\sin(X).$$

Select the *line* style for Y1 and the *path* style for Y2, then graph both equations in the same viewing window. The two graphs *appear* to coincide, so it is reasonable to assume that their expressions are equivalent. Note that the actual equivalence of the expressions can only be verified algebraically, as in Example 2. This graphical approach is only to check your work.



#### How Do You See It?

The How Do You See It? feature in each section presents a real-life exercise that you will solve by visual inspection using the concepts learned in the lesson. This exercise is excellent for classroom discussion or test preparation.

#### **Project**

The projects at the end of selected sections involve in-depth applied exercises in which you will work with large, real-life data sets, often creating or analyzing models. These projects are offered online at *LarsonPrecalculus.com*.

#### **Chapter Summary**

The Chapter Summary includes explanations and examples of the objectives taught in each chapter.

## **Instructor Resources**

#### Annotated Instructor's Edition / ISBN-13: 978-1-337-27847-8

This is the complete student text plus point-of-use annotations for the instructor, including extra projects, classroom activities, teaching strategies, and additional examples. Answers to even-numbered text exercises, Vocabulary Checks, and Explorations are also provided.

#### **Complete Solutions Manual (on instructor companion site)**

This manual contains solutions to all exercises from the text, including Chapter Review Exercises and Chapter Tests, and Practice Tests with solutions.

#### **Cengage Learning Testing Powered by Cognero (login.cengage.com)**

CLT is a flexible online system that allows you to author, edit, and manage test bank content; create multiple test versions in an instant; and deliver tests from your LMS, your classroom, or wherever you want. This is available online via www.cengage.com/login.

#### **Instructor Companion Site**

Everything you need for your course in one place! This collection of book-specific lecture and class tools is available online via *www.cengage.com/login*. Access and download PowerPoint® presentations, images, the instructor's manual, and more.

#### The Test Bank (on instructor companion site)

This contains text-specific multiple-choice and free response test forms.

#### **Lesson Plans (on instructor companion site)**

This manual provides suggestions for activities and lessons with notes on time allotment in order to ensure timeliness and efficiency during class.

#### **MindTap for Mathematics**

MindTap® is the digital learning solution that helps instructors engage and transform today's students into critical thinkers. Through paths of dynamic assignments and applications that you can personalize, real-time course analytics and an accessible reader, MindTap helps you turn cookie cutter into cutting edge, apathy into engagement, and memorizers into higher-level thinkers.

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## **Student Resources**

#### Student Study and Solutions Manual / ISBN-13: 978-1-337-27848-5

This guide offers step-by-step solutions for all odd-numbered text exercises, Chapter Tests, and Cumulative Tests. It also contains Practice Tests.

#### Note-Taking Guide / ISBN-13: 978-1-337-27849-2

This is an innovative study aid, in the form of a notebook organizer, that helps students develop a section-by-section summary of key concepts.

#### CengageBrain.com

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#### MindTap for Mathematics

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#### Enhanced WebAssign®



Enhanced WebAssign (assigned by the instructor) provides you with instant feedback on homework assignments. This online homework system is easy to use and includes helpful links to textbook sections, video examples, and problem-specific tutorials.

## **Acknowledgments**

I would like to thank the many people who have helped me prepare the text and the supplements package. Their encouragement, criticisms, and suggestions have been invaluable.

Thank you to all of the instructors who took the time to review the changes in this edition and to provide suggestions for improving it. Without your help, this book would not be possible.

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My thanks to Robert Hostetler, The Behrend College, The Pennsylvania State University, and David Heyd, The Behrend College, The Pennsylvania State University, for their significant contributions to previous editions of this text.

I would also like to thank the staff at Larson Texts, Inc. who assisted with proofreading the manuscript, preparing and proofreading the art package, and checking and typesetting the supplements.

On a personal level, I am grateful to my spouse, Deanna Gilbert Larson, for her love, patience, and support. Also, a special thanks goes to R. Scott O'Neil. If you have suggestions for improving this text, please feel free to write to me. Over the past two decades, I have received many useful comments from both instructors and students, and I value these comments very highly.

Ron Larson, Ph.D. Professor of Mathematics Penn State University www.RonLarson.com

## Prerequisites

- P.1 Review of Real Numbers and Their Properties
- P.2 Solving Equations
- P.3 The Cartesian Plane and Graphs of Equations
- P.4 Linear Equations in Two Variables
- P.5 Functions
- P.6 Analyzing Graphs of Functions
- P.7 A Library of Parent Functions
- P.8 Transformations of Functions
- P.9 Combinations of Functions: Composite Functions
- P.10 Inverse Functions



Snowstorm (Exercise 47, page 84)



Average Speed (Example 7, page 72)



Americans with Disabilities Act (page 46)



Bacteria (Example 8, page 98)



Alternative-Fuel Stations (Example 10, page 60)

## **Review of Real Numbers and Their Properties**



Real numbers can represent many real-life quantities. For example, in Exercises 49-52 on page 13, you will use real numbers to represent the federal surplus or deficit.

- Represent and classify real numbers.
- Order real numbers and use inequalities.
- Find the absolute values of real numbers and find the distance between two real numbers.
- Evaluate algebraic expressions.
- Use the basic rules and properties of algebra.

#### Real Numbers

**Real numbers** can describe quantities in everyday life such as age, miles per gallon, and population. Symbols such as

$$-5, 9, 0, \frac{4}{3}, 0.666 \dots$$
, 28.21,  $\sqrt{2}, \pi$ , and  $\sqrt[3]{-32}$ 

represent real numbers. Here are some important subsets (each member of a subset B is also a member of a set A) of the real numbers. The three dots, or *ellipsis points*, tell you that the pattern continues indefinitely.

$$\{1,2,3,4,\ldots\}$$
 Set of natural numbers 
$$\{0,1,2,3,4,\ldots\}$$
 Set of whole numbers 
$$\{\ldots,-3,-2,-1,0,1,2,3,\ldots\}$$
 Set of integers

A real number is **rational** when it can be written as the ratio p/q of two integers, where  $q \neq 0$ . For example, the numbers

$$\frac{1}{3} = 0.3333... = 0.\overline{3}, \frac{1}{8} = 0.125, \text{ and } \frac{125}{111} = 1.126126... = 1.\overline{126}$$

are rational. The decimal representation of a rational number either repeats (as in  $\frac{173}{55} = 3.1\overline{45}$ ) or terminates (as in  $\frac{1}{2} = 0.5$ ). A real number that cannot be written as the ratio of two integers is irrational. The decimal representation of an irrational number neither terminates nor repeats. For example, the numbers

$$\sqrt{2} = 1.4142135... \approx 1.41$$
 and  $\pi = 3.1415926... \approx 3.14$ 

are irrational. (The symbol ≈ means "is approximately equal to.") Figure P.1 shows subsets of the real numbers and their relationships to each other.

## **EXAMPLE 1**

#### Classifying Real Numbers

Determine which numbers in the set  $\left\{-13, -\sqrt{5}, -1, -\frac{1}{3}, 0, \frac{5}{8}, \sqrt{2}, \pi, 7\right\}$  are (a) natural numbers, (b) whole numbers, (c) integers, (d) rational numbers, and (e) irrational numbers.

#### Solution

**a.** Natural numbers: {7}

**b.** Whole numbers:  $\{0, 7\}$ 

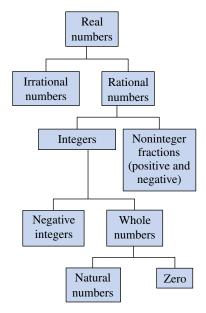
**c.** Integers:  $\{-13, -1, 0, 7\}$ 

**d.** Rational numbers:  $\left\{-13, -1, -\frac{1}{3}, 0, \frac{5}{8}, 7\right\}$ 

**e.** Irrational numbers:  $\{-\sqrt{5}, \sqrt{2}, \pi\}$ 

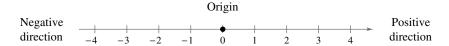


Repeat Example 1 for the set  $\left\{-\pi, -\frac{1}{4}, \frac{6}{3}, \frac{1}{2}\sqrt{2}, -7.5, -1, 8, -22\right\}$ .



Subsets of the real numbers Figure P.1

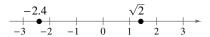
Real numbers are represented graphically on the real number line. When you draw a point on the real number line that corresponds to a real number, you are **plotting** the real number. The point representing 0 on the real number line is the **origin.** Numbers to the right of 0 are positive, and numbers to the left of 0 are negative, as shown in the figure below. The term **nonnegative** describes a number that is either positive or zero.



As the next two number lines illustrate, there is a *one-to-one correspondence* between real numbers and points on the real number line.



Every real number corresponds to exactly one point on the real number line.



Every point on the real number line corresponds to exactly one real number.

#### **EXAMPLE 2** Plotting Points on the Real Number Line

Plot the real numbers on the real number line.

**a.** 
$$-\frac{7}{4}$$

c. 
$$\frac{2}{3}$$

**d.** 
$$-1.8$$

Solution The figure below shows all four points.



- **a.** The point representing the real number  $-\frac{7}{4} = -1.75$  lies between -2 and -1, but closer to -2, on the real number line.
- **b.** The point representing the real number 2.3 lies between 2 and 3, but closer to 2, on the real number line.
- **c.** The point representing the real number  $\frac{2}{3} = 0.666$  . . . lies between 0 and 1, but closer to 1, on the real number line.
- **d.** The point representing the real number -1.8 lies between -2 and -1, but closer to -2, on the real number line. Note that the point representing -1.8 lies slightly to the left of the point representing  $-\frac{1}{4}$ .



Plot the real numbers on the real number line.

**a.** 
$$\frac{5}{2}$$
 **b.**  $-1.6$ 

**c.** 
$$-\frac{3}{4}$$
 **d.** 0.7

## **Ordering Real Numbers**

One important property of real numbers is that they are *ordered*.

#### **Definition of Order on the Real Number Line**

If a and b are real numbers, then a is less than b when b-a is positive. The **inequality** a < b denotes the **order** of a and b. This relationship can also be described by saying that b is greater than a and writing b > a. The inequality  $a \le b$  means that a is less than or equal to b, and the inequality  $b \ge a$  means that b is greater than or equal to a. The symbols <, >,  $\le$ , and  $\ge$  are inequality symbols.



a < b if and only if a lies to the left of b.

Figure P.2

Geometrically, this definition implies that a < b if and only if a lies to the *left* of b on the real number line, as shown in Figure P.2.

#### **EXAMPLE 3 Ordering Real Numbers**

Place the appropriate inequality symbol ( $\langle \text{ or } \rangle$ ) between the pair of real numbers.

**a.** 
$$-3, 0$$

**b.** 
$$-2, -4$$
 **c.**  $\frac{1}{4}, \frac{1}{2}$ 

**c.** 
$$\frac{1}{4}$$
,  $\frac{1}{2}$ 

Figure P.3





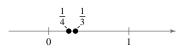


Figure P.5

#### Solution

- **a.** On the real number line, -3 lies to the left of 0, as shown in Figure P.3. So, you can say that -3 is *less than* 0, and write -3 < 0.
- **b.** On the real number line, -2 lies to the right of -4, as shown in Figure P.4. So, you can say that -2 is greater than -4, and write -2 > -4.
- **c.** On the real number line,  $\frac{1}{4}$  lies to the left of  $\frac{1}{3}$ , as shown in Figure P.5. So, you can say that  $\frac{1}{4}$  is less than  $\frac{1}{3}$ , and write  $\frac{1}{4} < \frac{1}{3}$ .





Place the appropriate inequality symbol (< or >) between the pair of real numbers.

**b.** 
$$\frac{3}{2}$$
, 7

**b.** 
$$\frac{3}{2}$$
, 7 **c.**  $-\frac{2}{3}$ ,  $-\frac{3}{4}$ 

#### **EXAMPLE 4** Interpreting Inequalities

See LarsonPrecalculus.com for an interactive version of this type of example.

Describe the subset of real numbers that the inequality represents.

**a.** 
$$x \le 2$$

**b.** 
$$-2 \le x < 3$$

#### Solution

- **a.** The inequality  $x \le 2$  denotes all real numbers less than or equal to 2, as shown in Figure P.6.
- **b.** The inequality  $-2 \le x < 3$  means that  $x \ge -2$  and x < 3. This "double inequality" denotes all real numbers between -2 and 3, including -2 but not including 3, as shown in Figure P.7.

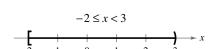


Figure P.7

Figure P.6

 $x \le 2$ 



Describe the subset of real numbers that the inequality represents.

**a.** 
$$x > -3$$

**b.** 
$$0 < x \le 4$$

Inequalities can describe subsets of real numbers called intervals. In the bounded intervals below, the real numbers a and b are the **endpoints** of each interval. The endpoints of a closed interval are included in the interval, whereas the endpoints of an open interval are not included in the interval.

• REMARK The reason that the four types of intervals at the right are called bounded is that each has a finite length. An interval that does not have a finite length is unbounded (see below).

Bounded Intervals on the Real Number Line				
Notation	<b>Interval Type</b>	Inequality	Graph	
[a,b]	Closed	$a \le x \le b$	$a \qquad b \rightarrow x$	
(a,b)	Open	a < x < b	$\begin{array}{c c} & & \\ \hline a & b \end{array}$	
[a,b)		$a \le x < b$	$a \xrightarrow{b} x$	
(a,b]		$a < x \le b$	$\begin{array}{c c} & & \\ \hline a & b \end{array}$	

The symbols  $\infty$ , positive infinity, and  $-\infty$ , negative infinity, do not represent real numbers. They are convenient symbols used to describe the unboundedness of an interval such as  $(1, \infty)$  or  $(-\infty, 3]$ .

• **REMARK** Whenever you write an interval containing  $\infty$  or  $-\infty$ , always use a parenthesis and never a bracket next to these symbols. This is because  $\infty$  and  $-\infty$  are never included in the interval.

Unbounded Intervals on the Real Number Line				
Notation	Interval Type	Inequality	Graph	
$[a,\infty)$		$x \ge a$	- $x$ $a$	
$(a, \infty)$	Open	$x \ge a$	- $($ $a$ $)$ $x$	
$(-\infty, b]$		$x \leq b$	$x \rightarrow x$	
$(-\infty,b)$	Open	x < b	$\xrightarrow{b} x$	
$(-\infty,\infty)$	Entire real line	$-\infty < x < \infty$	$\longleftrightarrow x$	

#### **EXAMPLE 5 Interpreting Intervals**

- **a.** The interval (-1, 0) consists of all real numbers greater than -1 and less than 0.
- **b.** The interval  $[2, \infty)$  consists of all real numbers greater than or equal to 2.
- Checkpoint (1)) Audio-video solution in English & Spanish at LarsonPrecalculus.com

Give a verbal description of the interval [-2, 5).

#### **Using Inequalities to Represent Intervals EXAMPLE 6**

- **a.** The inequality  $c \le 2$  can represent the statement "c is at most 2."
- **b.** The inequality  $-3 < x \le 5$  can represent "all x in the interval (-3, 5]."
- Checkpoint (1)) Audio-video solution in English & Spanish at LarsonPrecalculus.com

Use inequality notation to represent the statement "x is less than 4 and at least -2."

6

#### Absolute Value and Distance

The **absolute value** of a real number is its *magnitude*, or the distance between the origin and the point representing the real number on the real number line.

#### **Definition of Absolute Value**

If a is a real number, then the **absolute value** of a is

$$|a| = \begin{cases} a, & a \ge 0 \\ -a, & a < 0 \end{cases}$$

Notice in this definition that the absolute value of a real number is never negative. For example, if a = -5, then |-5| = -(-5) = 5. The absolute value of a real number is either positive or zero. Moreover, 0 is the only real number whose absolute value is 0. So, |0| = 0.

#### **Properties of Absolute Values**

**1.** 
$$|a| \ge 0$$

**2.** 
$$|-a| = |a|$$

3. 
$$|ab| = |a||b|$$

$$4. \ \left| \frac{a}{b} \right| = \frac{|a|}{|b|}, \quad b \neq 0$$

## **EXAMPLE 7** Finding Absolute Values

**a.** 
$$|-15| = 15$$
 **b.**  $\left|\frac{2}{3}\right| = \frac{2}{3}$ 

**b.** 
$$\left| \frac{2}{3} \right| = \frac{2}{3}$$

**c.** 
$$|-4.3| = 4.3$$

**c.** 
$$|-4.3| = 4.3$$
 **d.**  $-|-6| = -(6) = -6$ 



✓ Checkpoint ■)) Audio-video solution in English & Spanish at LarsonPrecalculus.com

Evaluate each expression.

**b.** 
$$-\left|\frac{3}{4}\right|$$
 **c.**  $\frac{2}{|-3|}$  **d.**  $-|0.7|$ 

**c.** 
$$\frac{2}{|-3|}$$

**d.** 
$$-|0.7|$$

#### **EXAMPLE 8 Evaluating an Absolute Value Expression**

Evaluate  $\frac{|x|}{x}$  for (a) x > 0 and (b) x < 0.

#### Solution

**a.** If x > 0, then x is positive and |x| = x. So,  $\frac{|x|}{x} = \frac{x}{x} = 1$ .

**b.** If x < 0, then x is negative and |x| = -x. So,  $\frac{|x|}{x} = \frac{-x}{x} = -1$ .

✓ Checkpoint (a)) Audio-video solution in English & Spanish at LarsonPrecalculus.com

Evaluate  $\frac{|x+3|}{x+3}$  for (a) x > -3 and (b) x < -3.

The **Law of Trichotomy** states that for any two real numbers *a* and *b*, *precisely* one of three relationships is possible:

$$a = b$$
,  $a < b$ , or  $a > b$ . Law of Trichotomy

### **EXAMPLE 9** Comparing Real Numbers

Place the appropriate symbol (<, >, or =) between the pair of real numbers.

**a.** 
$$|-4|$$
 | |3| **b.**  $|-10|$  | |10| **c.**  $-|-7|$  | |-7|

#### Solution

**a.** 
$$|-4| > |3|$$
 because  $|-4| = 4$  and  $|3| = 3$ , and 4 is greater than 3.

**b.** 
$$|-10| = |10|$$
 because  $|-10| = 10$  and  $|10| = 10$ .

**c.** 
$$-|-7| < |-7|$$
 because  $-|-7| = -7$  and  $|-7| = 7$ , and  $-7$  is less than 7.



Place the appropriate symbol (<, >, or =) between the pair of real numbers.

**a.** 
$$|-3|$$
 |4|

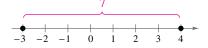
**b.** 
$$-|-4|$$
  $-|4|$ 

**c.** 
$$|-3|$$
  $-|-3|$ 

Absolute value can be used to find the distance between two points on the real number line. For example, the distance between -3 and 4 is

$$|-3 - 4| = |-7|$$
  
= 7

as shown in Figure P.8.



The distance between -3 and 4 is 7.

Figure P.8



One application of finding the distance between two points on the real number line is finding a change in temperature.

#### Distance Between Two Points on the Real Number Line

Let a and b be real numbers. The **distance between** a and b is

$$d(a, b) = |b - a| = |a - b|.$$

## **EXAMPLE 10** Finding a Distance

Find the distance between -25 and 13.

#### Solution

The distance between -25 and 13 is

$$|-25 - 13| = |-38| = 38$$
. Distance between  $-25$  and 13

The distance can also be found as follows.

$$|13 - (-25)| = |38| = 38$$
 Distance between  $-25$  and  $13$ 

✓ Checkpoint 喇》 Audio-video solution in English & Spanish at LarsonPrecalculus.com

- **a.** Find the distance between 35 and -23.
- **b.** Find the distance between -35 and -23.
- **c.** Find the distance between 35 and 23.

8

## Algebraic Expressions

One characteristic of algebra is the use of letters to represent numbers. The letters are variables, and combinations of letters and numbers are algebraic expressions. Here are a few examples of algebraic expressions.

$$5x$$
,  $2x-3$ ,  $\frac{4}{x^2+2}$ ,  $7x+y$ 

#### **Definition of an Algebraic Expression**

An algebraic expression is a collection of letters (variables) and real numbers (constants) combined using the operations of addition, subtraction, multiplication, division, and exponentiation.

The **terms** of an algebraic expression are those parts that are separated by *addition*. For example,  $x^2 - 5x + 8 = x^2 + (-5x) + 8$  has three terms:  $x^2$  and -5x are the variable terms and 8 is the constant term. For terms such as  $x^2$ , -5x, and 8, the numerical factor is the **coefficient.** Here, the coefficients are 1, -5, and 8.

#### **Identifying Terms and Coefficients EXAMPLE 11**

Algebraic Expression	Terms	Coefficients
<b>a.</b> $5x - \frac{1}{7}$	$5x, -\frac{1}{7}$	$5, -\frac{1}{7}$
<b>b.</b> $2x^2 - 6x + 9$	$2x^2$ , $-6x$ , 9	2, -6, 9
<b>c.</b> $\frac{3}{x} + \frac{1}{2}x^4 - y$	$\frac{3}{x}, \frac{1}{2}x^4, -y$	$3, \frac{1}{2}, -1$



Checkpoint (1)) Audio-video solution in English & Spanish at LarsonPrecalculus.com

Identify the terms and coefficients of -2x + 4.

The **Substitution Principle** states, "If a = b, then b can replace a in any expression involving a." Use the Substitution Principle to evaluate an algebraic expression by substituting numerical values for each of the variables in the expression. The next example illustrates this.

#### **EXAMPLE 12 Evaluating Algebraic Expressions**

Expression	Value of Variable	Substitute.	Value of Expression
<b>a.</b> $-3x + 5$	x = 3	-3(3) + 5	-9 + 5 = -4
<b>b.</b> $3x^2 + 2x - 1$	x = -1	$3(-1)^2 + 2(-1) - 1$	3 - 2 - 1 = 0
<b>c.</b> $\frac{2x}{x+1}$	x = -3	$\frac{2(-3)}{-3+1}$	$\frac{-6}{-2} = 3$

Note that you must substitute the value for each occurrence of the variable.

✓ Checkpoint 

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Evaluate 4x - 5 when x = 0.

#### **Basic Rules of Algebra**

There are four arithmetic operations with real numbers: addition, multiplication, subtraction, and division, denoted by the symbols  $+, \times$  or  $\cdot, -,$  and  $\div$  or /,respectively. Of these, addition and multiplication are the two primary operations. Subtraction and division are the inverse operations of addition and multiplication, respectively.

#### **Definitions of Subtraction and Division**

**Subtraction:** Add the opposite. **Division:** Multiply by the reciprocal.

$$a-b=a+(-b)$$
 If  $b \neq 0$ , then  $a/b=a\left(\frac{1}{b}\right)=\frac{a}{b}$ .

In these definitions, -b is the **additive inverse** (or opposite) of b, and 1/b is the **multiplicative inverse** (or reciprocal) of b. In the fractional form a/b, a is the **numerator** of the fraction and b is the **denominator**.

The properties of real numbers below are true for variables and algebraic expressions as well as for real numbers, so they are often called the Basic Rules of **Algebra.** Formulate a verbal description of each of these properties. For example, the first property states that the order in which two real numbers are added does not affect their sum.

 $4x + x^2 = x^2 + 4x$ 

#### **Basic Rules of Algebra**

Commutative Property of Addition:

Let a, b, and c be real numbers, variables, or algebraic expressions.

a + b = b + a $(4-x)x^2 = x^2(4-x)$ Commutative Property of Multiplication: ab = ba

(a + b) + c = a + (b + c)  $(x + 5) + x^2 = x + (5 + x^2)$ Associative Property of Addition:  $(2x \cdot 3y)(8) = (2x)(3y \cdot 8)$ (ab)c = a(bc)

Associative Property of Multiplication:  $3x(5+2x) = 3x \cdot 5 + 3x \cdot 2x$ Distributive Properties:

a(b+c) = ab + ac(a+b)c = ac + bc $(y + 8)y = y \cdot y + 8 \cdot y$ 

 $5v^2 + 0 = 5v^2$ a + 0 = aAdditive Identity Property:  $(4x^2)(1) = 4x^2$  $a \cdot 1 = a$ Multiplicative Identity Property:

a + (-a) = 0 $5x^3 + (-5x^3) = 0$ Additive Inverse Property:

 $a \cdot \frac{1}{a} = 1, \quad a \neq 0$  $(x^2 + 4)\left(\frac{1}{x^2 + 4}\right) = 1$ Multiplicative Inverse Property:

> Subtraction is defined as "adding the opposite," so the Distributive Properties are also true for subtraction. For example, the "subtraction form" of a(b + c) = ab + acis a(b-c) = ab - ac. Note that the operations of subtraction and division are neither commutative nor associative. The examples

$$7 - 3 \neq 3 - 7$$
 and  $20 \div 4 \neq 4 \div 20$ 

show that subtraction and division are not commutative. Similarly

$$5 - (3 - 2) \neq (5 - 3) - 2$$
 and  $16 \div (4 \div 2) \neq (16 \div 4) \div 2$ 

demonstrate that subtraction and division are not associative.